

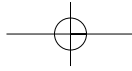
# Safari

## ORIGAMI



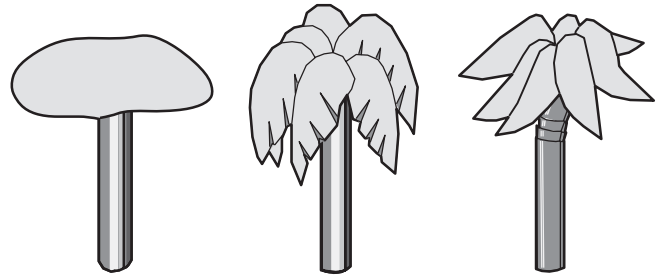
Lionel Albertino

Verlag Die Blechschachtel

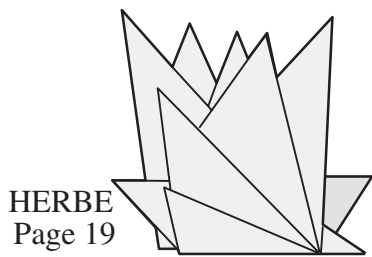


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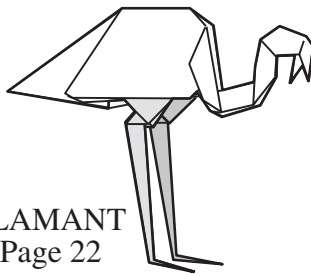
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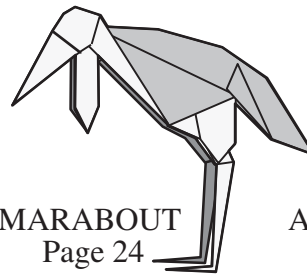
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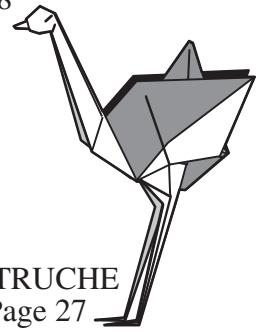
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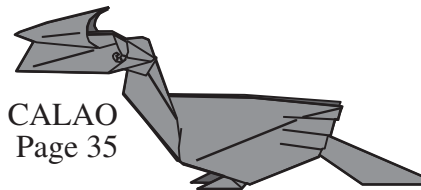
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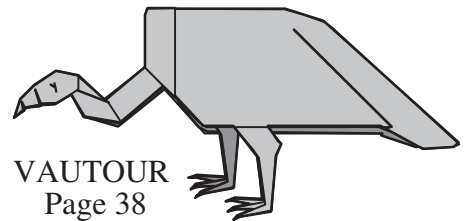
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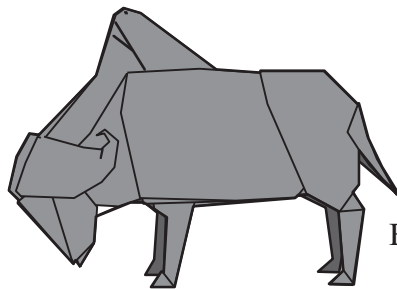
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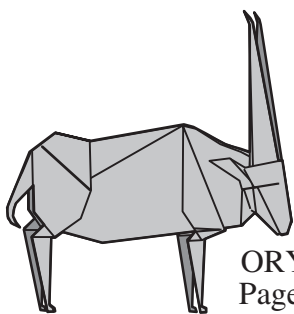
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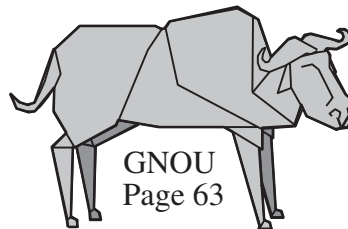
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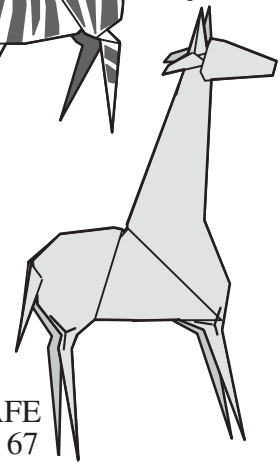
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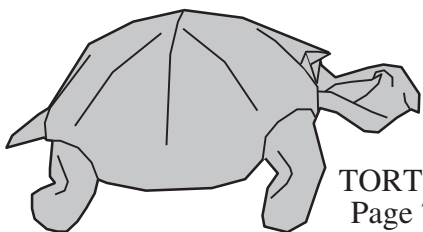
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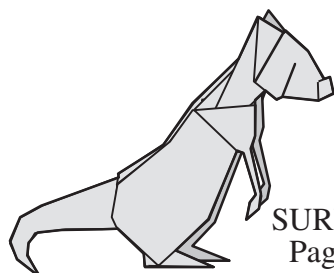
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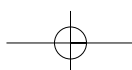
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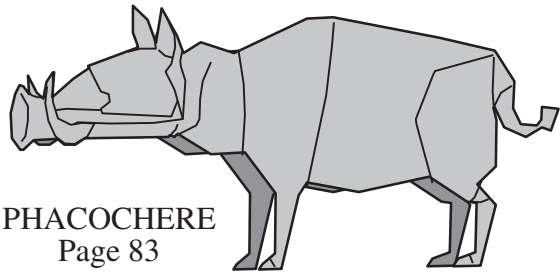
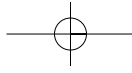


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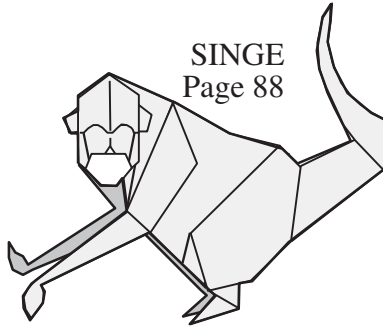


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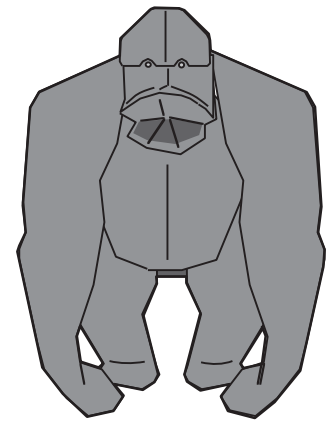




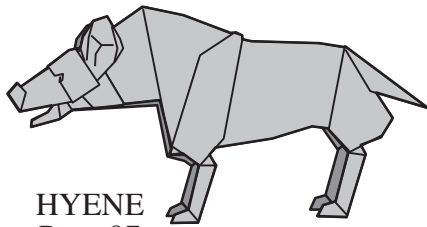
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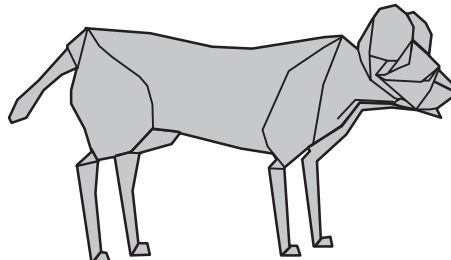
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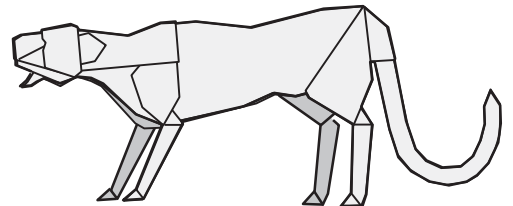
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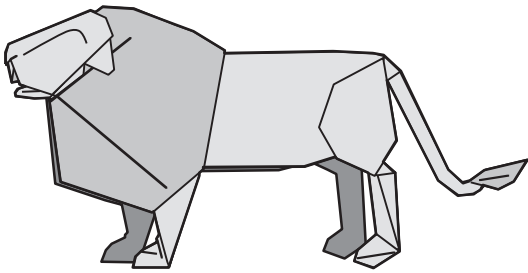
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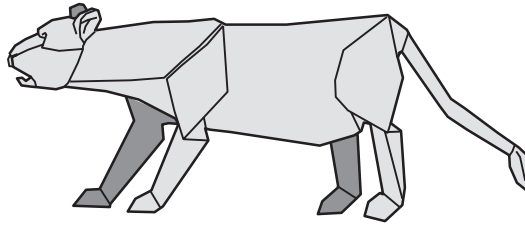
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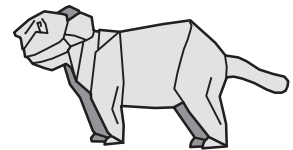
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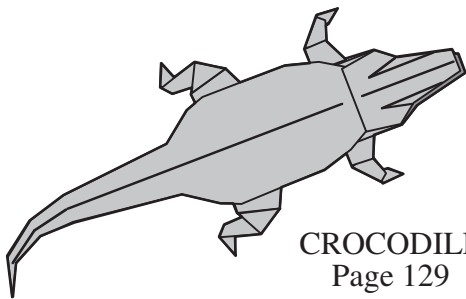
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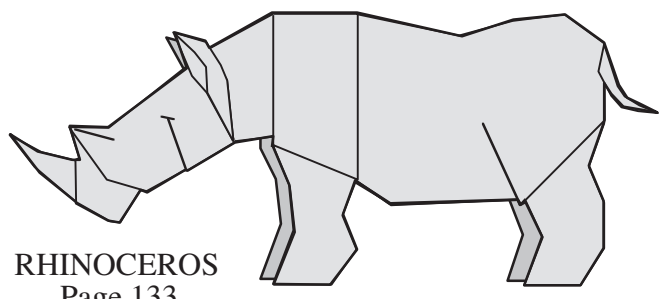
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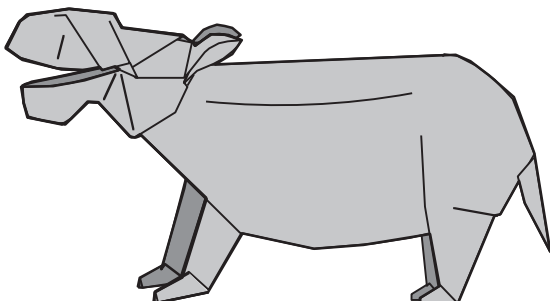
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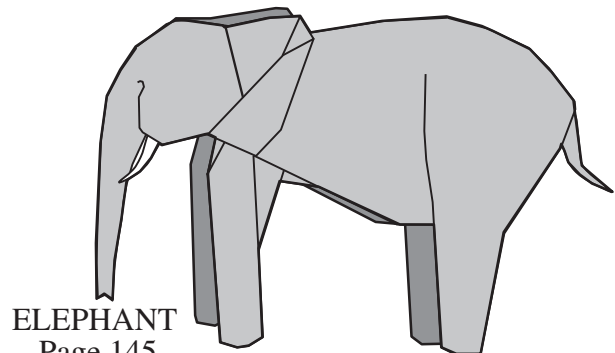
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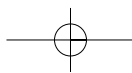
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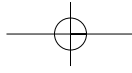


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**Niveau de difficulté :** Complexe

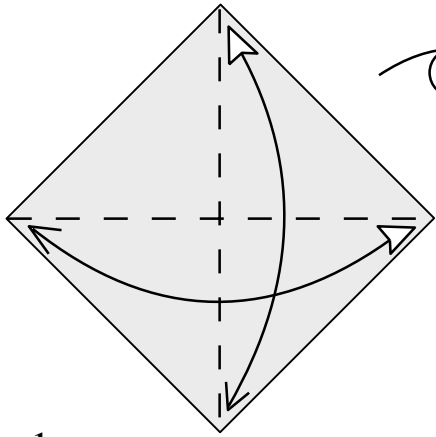
**Carré couleur :** Recto

**Format :** 17 cm

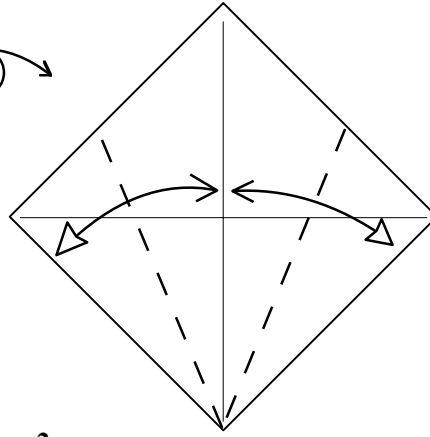
**Modèle terminé :** 8 cm

**Papier :** 70 g

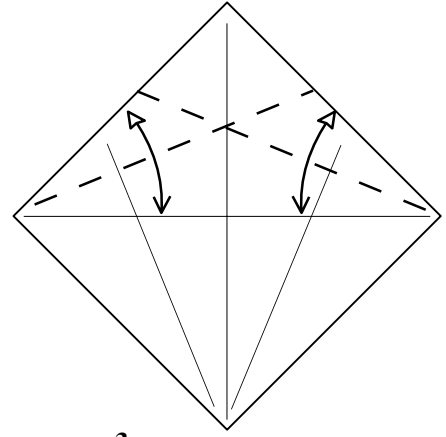
# MARTIN-PECHEUR



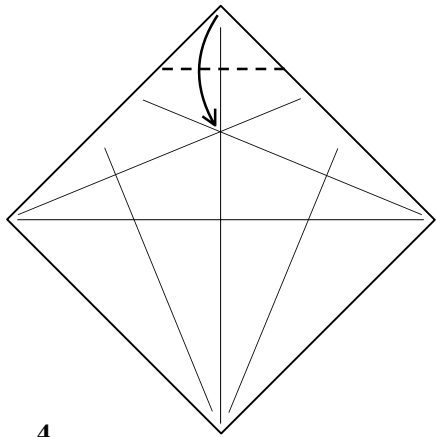
**1**  
Plier et déplier les deux diagonales.  
Retourner le carré.



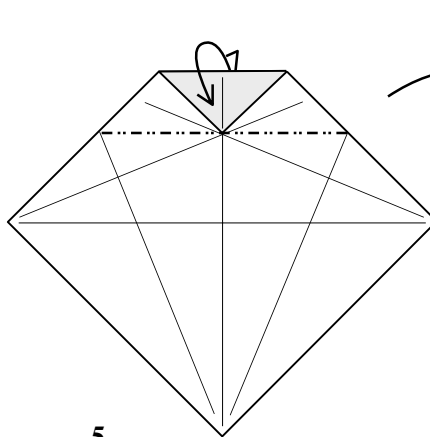
**2**  
Plier et déplier les deux  
côtés sur la diagonale.



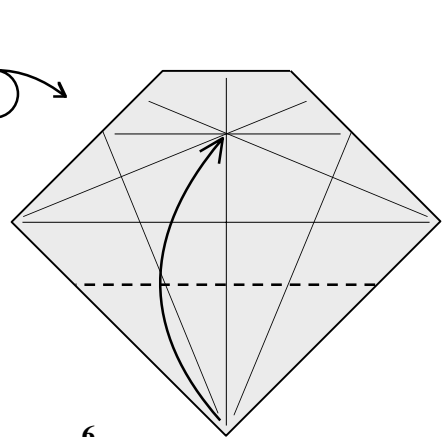
**3**  
Plier, déplier.



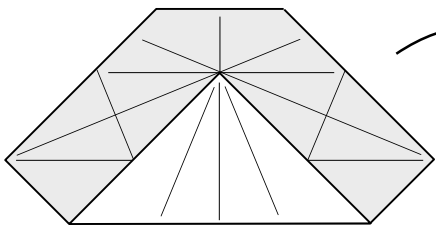
**4**  
Plier le coin jusqu'à l'intersection des  
marques des plis.



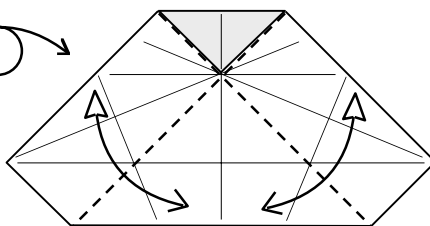
**5**  
Plier, déplier en montagne.  
Retourner le modèle.



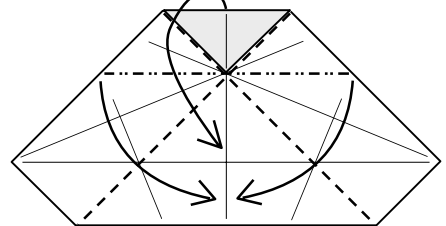
**6**  
Plier la pointe jusqu'à  
l'intersection des plis.



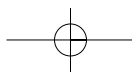
**7**  
Retourner le modèle.

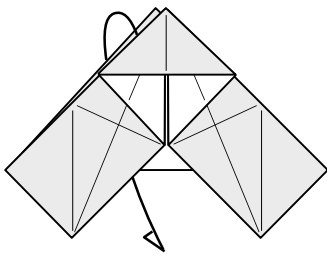
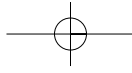


**8**  
Plier, déplier en vallée.

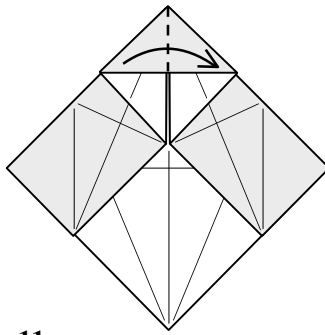


**9**  
Plier comme pour une base  
préliminaire.

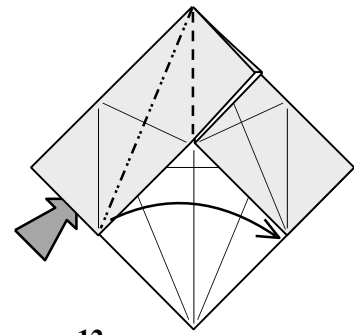




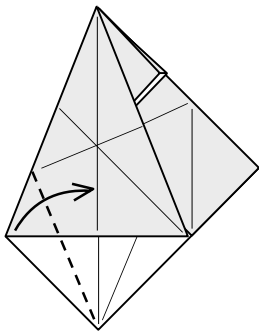
**10**  
Plier la pointe vers le bas.



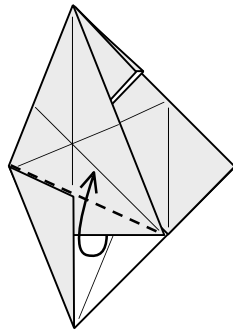
**11**  
Plier un volet de la gauche vers la droite.



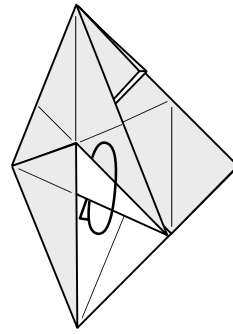
**12**  
Pli aplati.



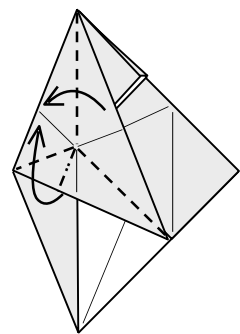
**13**  
Pli vallée.



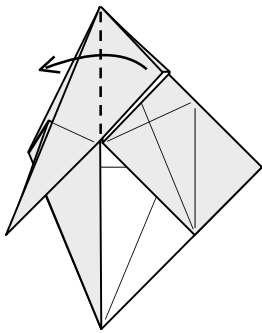
**14**  
Libérer l'épaisseur.



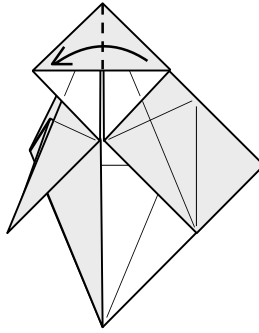
**15**  
Plier le volet à l'intérieur.



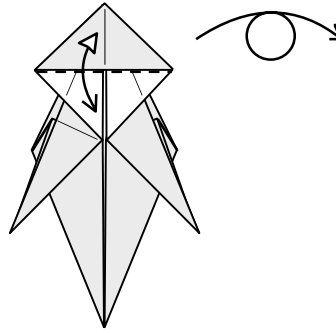
**16**  
Pli oreille de lapin.



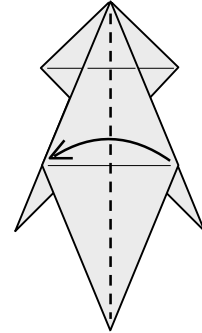
**17**  
Plier un volet vers la gauche.



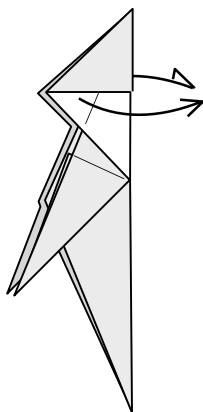
**18**  
Répéter les opérations de 11 à 17 sur la partie droite.



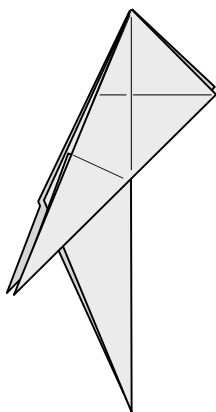
**19**  
Plier, déplier sur toutes les épaisseurs.  
Retourner le modèle.



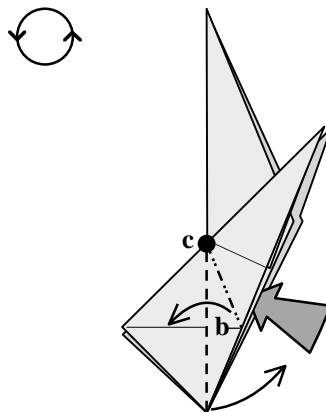
**20**  
Plier en vallée pour fermer le modèle.



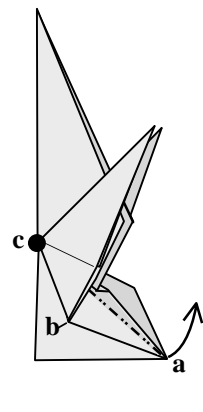
**21**  
Plier le volet vers l'avant.  
Répéter derrière.



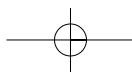
**22**  
Rotation du modèle.

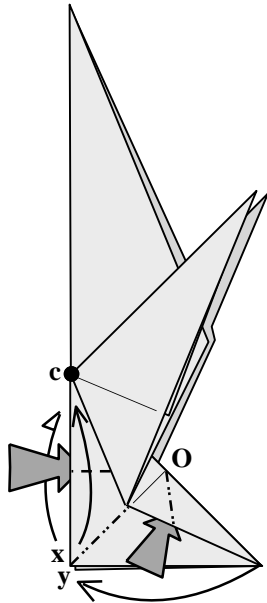
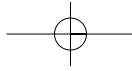


**23**  
Pli inversé intérieur.  
Attention le point c est une zone sensible.

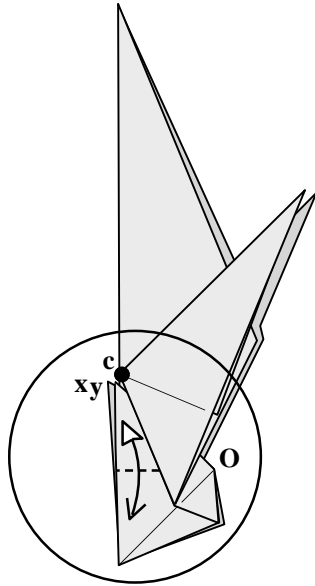


**24**  
Vue intermédiaire du pli 23.

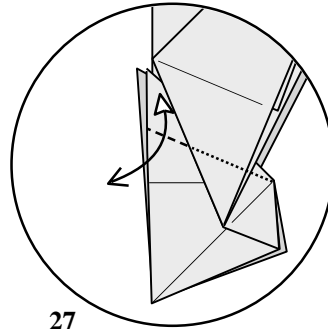




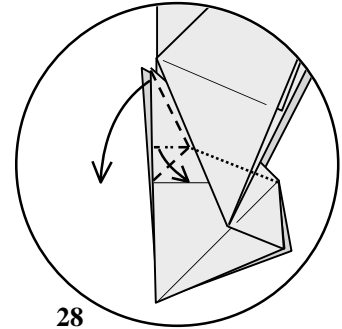
**25**  
Plier **x** derrière et **y** devant vers **c**, en utilisant **O** comme axe de pivot.



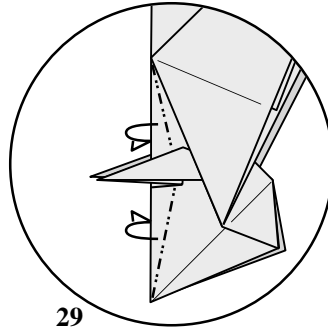
**26**  
Plier, déplier. Répéter derrière. Sélection de la zone de travail.



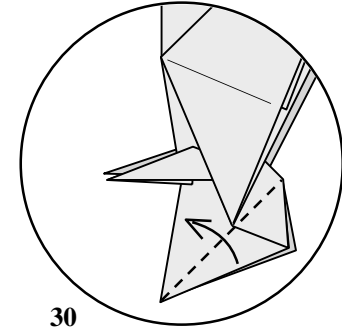
**27**  
Plier, déplier. Répéter derrière.



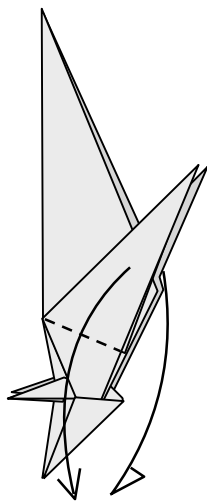
**28**  
Pli oreille de lapin. Répéter derrière.



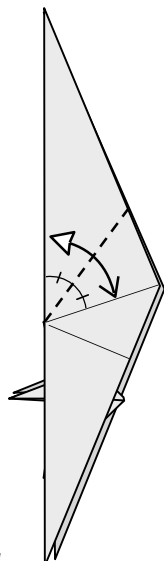
**29**  
Plier à l'intérieur. Répéter derrière.



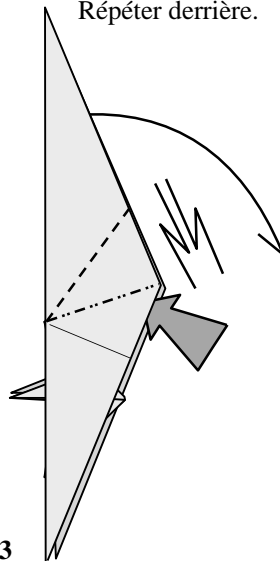
**30**  
Pli vallée. Répéter derrière.



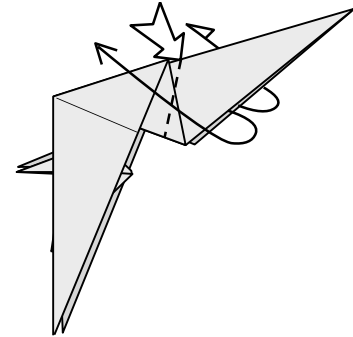
**31**  
Plier une pointe vers le bas. Répéter derrière.



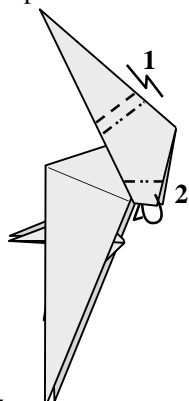
**32**  
Plier, déplier la bissectrice.



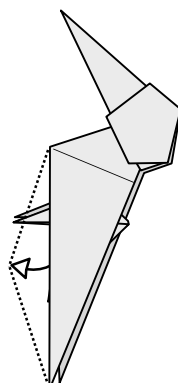
**33**  
Repli intérieur.



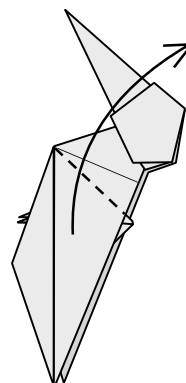
**34**  
Pli inversé extérieur.



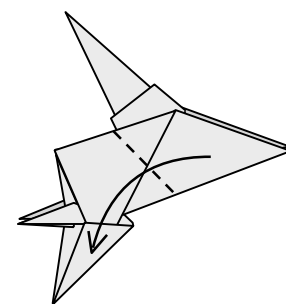
**35**  
**1** Repli pour le bec.  
**2** Pli inversé intérieur pour la tête. Répéter derrière.



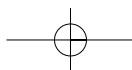
**36**  
Dégager une épaisseur sous l'aile. Répéter derrière.

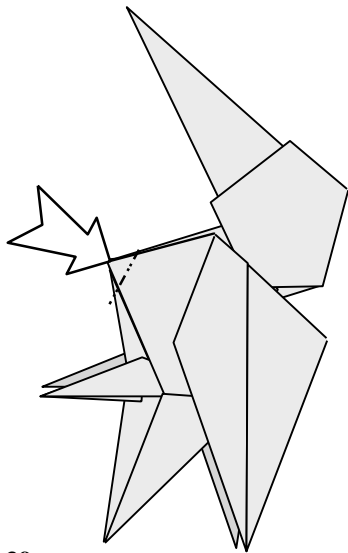
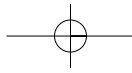


**37**  
Remonter l'aile. Répéter derrière.

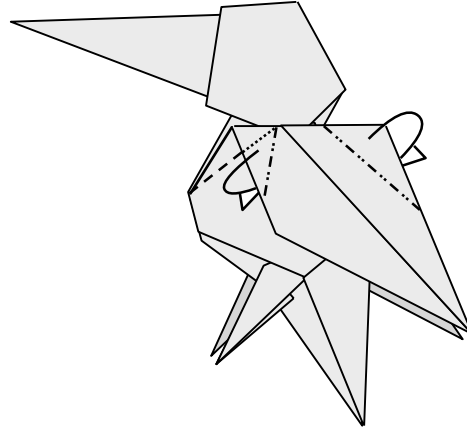


**38**  
Plier l'aile vers le bas. Répéter derrière.

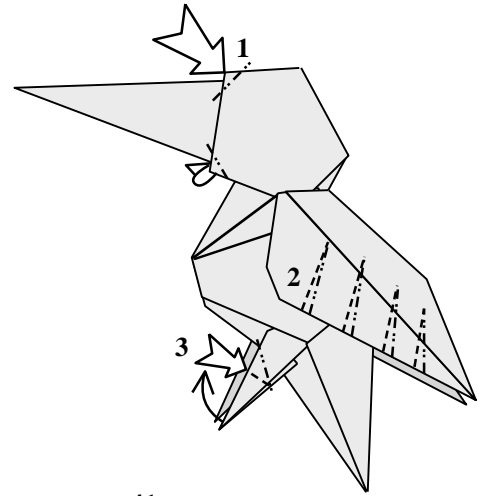




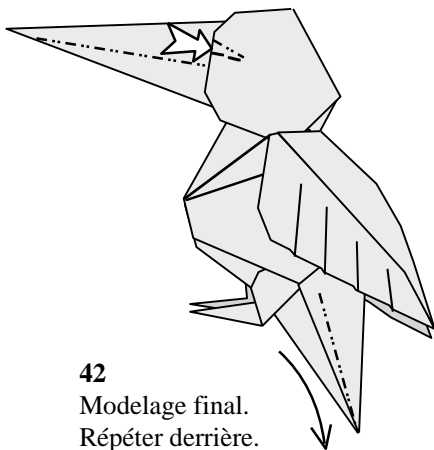
**39**  
Enfoncement fermé  
sur le ventre.  
Rotation du modèle.



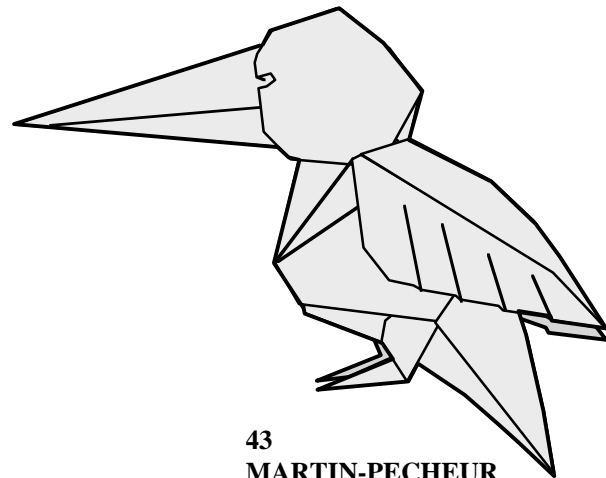
**40**  
Former l'aile.  
Répéter derrière.



**41**  
1 Modelage de la tête.  
2 Repli pour l'aile.  
3 Repli inversé pour la patte.  
Répéter derrière.



**42**  
Modelage final.  
Répéter derrière.



**43**  
**MARTIN-PECHEUR**  
**TERMINE.**

